

IXLY-VDDR

(A Low-level Analysis Project)

By

Hawai'i Remote Viewers' Guild

<http://www.hrvq.org>

This target was worked by viewers at the Hawai'i Remote Viewers' Guild, as a regular Monday night class assignment. The work was produced under blind conditions.

Viewers had no prior knowledge of the nature of the target. There was no frontloading, not even partial. The viewers worked solo; there were no monitors. No one in the room at the time was aware of the target cue.

Viewers were given an 8 letter Target ID, which represented the target: **IXLY-VDDR**

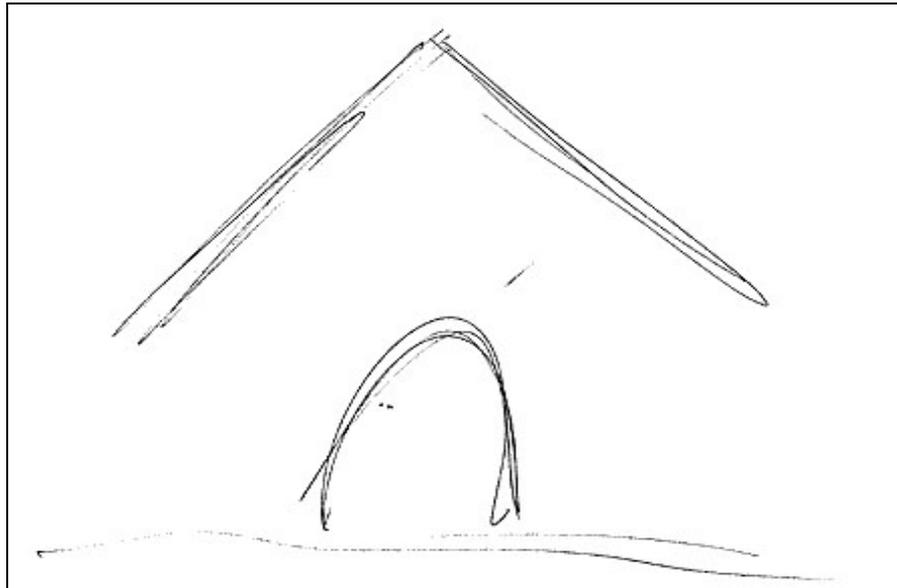
The work of five different viewers was submitted for analysis. Analysis was conducted by Jim Karlsson, who was located in California and was not present at the time the work was produced. He did not work the target himself, and he was also completely blind to the target cue.

First, let's look at the data submitted by the five viewers.

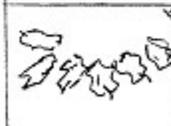
Sita's session is a combination of good data, bad data, and metaphorical data. If you look at page 6 of her session you can see data that indicates a hot desert environment with a soldier holding some type of large weapon or instrument, as well as a person speaking to a large crowd.

	YELLING	METALLIC/ IRON	HOT	GRAINY	SOLDIER IN DESERT
	CHATTER	SWEAT/ SALTY STDP	HOT	HUMMING	SOMEONE SPEAKING TO CROWD

Next let's look at Jason's session. He begins (page 1) by sketching an angular structure with an arch.



By page 5 Jason is describing vegetation and a structure.

Colors	Sights	Sounds	smells tastes	temps	textures
Green Brown Gray		rustling	vegetation	warm	flexible
		engine	Paint	too warm	hard
Brite Med		grunts	stinky	warm	soft

The next page (6) his data indicates a structure, a circular feature with bubbles, and mountains.

Colors	Sights	Sounds	smells tastes	temps	textures	P
Blue Pink Brown Red		clink clunk	blood grass	warm	hard	Structure
		bubbles	/	heat	wet	move- ment motion
Brite Med		wind	/	cool cold	Soft or hard	mountains

Jason's session basically shows a structure, trees, some type of water gestalt, mountains, and animals that appear to be feeding at a trough.

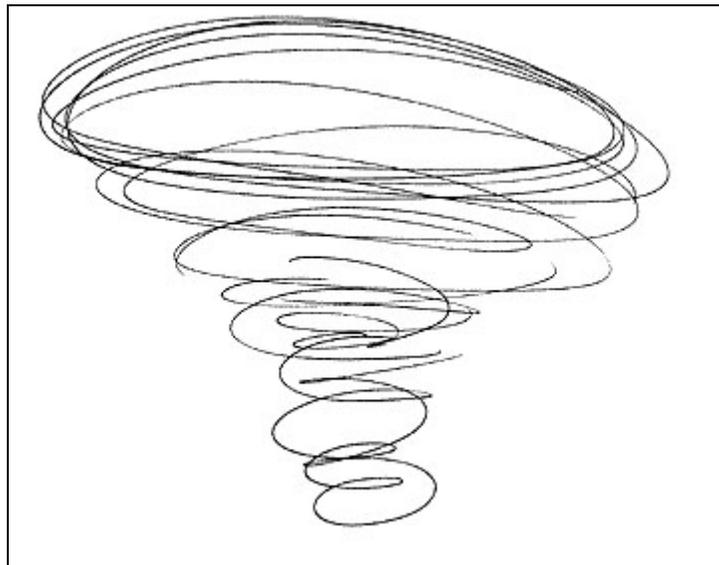
By looking at Jason's session alone, could you write a single sentence accurately describing the target?

Next we look at Tony's session. It is simple and rather straightforward. If you were to sum up the session in a single sentence it would probably be, 'The target is an underwater volcano.' Doesn't he clearly state that in the session?

SIGHTS	SOUNDS	SMELLS/TASTES	TEMP	TEXTURE	P
	HISSING	SHARP / POWERY	VERY HOT	SANDY	GASES
	BUBBLING	SULPHUR /	HOT	WET	UNDER WATER

But what about Sita's man with a weapon in the desert? And what about Jason's forest and mountains?

Now let's look at another session, produced by Kathy. It begins with a whirling vortex (page 1).



On page four she sketches an assortment of irregular shapes and describes dynamic energy, whirring sounds and howling wind.

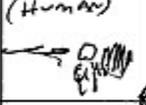
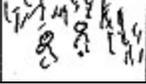
SIGHTS	SOUNDS	Tastes	TEMPERATURE	TEXTURES
	whir	sharp	neutral	hard
	howling wind	like lacquer	warm	soft
	whir	light chemical	warm	dizzy energetic
	vibrations (ear pressure)	sweaty salty	neutral	soft pliable
	whir	old steel	warm	soft mushy

The next page (5) she draws a hoop, as well as what looks like a waveform on what she describes as an oscilloscope.

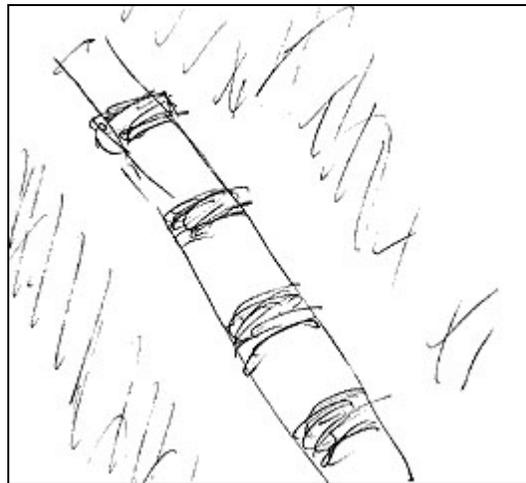
SIGHTS	SOUNDS	Smells Tastes	TEMPERATURE	TEXTURES	P
	whir	sharp	warm	semi soft	hoop
	whir	burnt (mild)	warm	soft	tracing recording (oscilloscope)

How would you describe the target in a short sentence using her data?

And finally Dick's session. It depicts a person standing in a natural environment with vegetation (page 5).

SIGHTS	SOUNDS	Smells/Tastes	TEMPS	Textures
	-	DIRT GRASS	COOL	soft
(Human) 	Breathing	HAIR/ SWEAT/SKIN	WARM	FABRIC
	Scuffing	DUST DRY DIRT	COOL	powdery
LAND LIFE 	(like horse) SNORTS	Vegetation	COOL	dusty
	swish- BRUSHING sounds	plants	COOL	-

His session indicates the presence of people walking through a natural setting with water and vegetation. There is also a sectioned 'pipe-like' structure drawn.



How would you describe this target using Dick's data?

These 5 sessions were given to Jim Karlsson, who used HRVG low-level analysis techniques to solve the problem and produce a single statement about the target.

First he looked at every single bit of data produced by all the viewers, creating a Sensations matrix, consisting of most data from the sessions (excluding Phonics).

SENSATIONS: IXLY-VDDR					
The following is a break down of the viewers' collective sensations with descriptors of their detected articles.					
	Sita	Jason	Tony	Kathy	Dick
Visid		arched shape	arched shape		arched shape
Sponid	complex/hard manmade/dynamic		complex/hard manmade/dynamic		
Playfair	parallel lines silence metallic chunky cold sticky/vaporous	vegetation, rustling vegetation warm flexible	coneshape rumble gases/bitter hot coarse	circular shape whirr sharp neutral hard	dirt/grass cool soft
	curving shape smth draining sulphuric/metallic hot fibrous	structure engine paint warm hard	cylinder rumble pungent/hot sandy	crescents howling wind warm, soft	human breathing hair/sweat/skin warm fabric
	energy suction/vacuum hot electric	individual shapes grunts stinky warm, soft	circular loud foul hot, bubbling	arch whirr light chemical warm dizzy energetic depression vibrations/pressure sweaty/salty neutral soft/pliable	human stuffing dust/dry/dirt cool powdery land/life like horse snorts vegetation cool dusty
	segments rumble vinegar/fart cold vaporous			depression whirr old, stale warm soft mushy	people swish, brushing plants cool

S2	Heat source over land	structure clink/clunk	cone, energy from top	circular shape whirr	shapes wind
	hot sand / gun powder	blood, grass	hissing sharp/powdery	sharp	dust/acrid/smoke
	hot	warm	very hot	warm	cool
	grainy	hard	sandy	semi-soft	plants
	extreme heat, desert	structure	gases	hoop	natural, land/veg
person on vehicle crickets	circle within ring bubbles	energy rising bubbling bubbling	energy whirr burnt	people swoosh sweat	
asphalt		hot	warm	cool	
metallic	heat wet	wet	soft	slick	
someone on bike	movement/motion	under water	tracing/recording	humans active in nature	
person holding object yelling	mountain wind	energy rising up bubbles	coneshape windy	people crack/snap	
metallic/iron		sulphur	stale	grass	
hot	cool/cold	warm	warm - neutral	warm	
grainy	soft on hard	gases	mushy	flesh/firm	
soldier in desert	mountains	discharge		humans	
person chatter				outdoors sucking sound	
sweat/salty				rancid	
hot				cool	
humans				soft	
speaking to crowd				natural	
S3	ruptured ground	structure	energy emanating from	energy emanating from	vegetation
	cloud rising	mountains	hole in ground	depression in ground	people
	energy	circular feature on land	clouds	pressure	land, dirt
	sulphuric/metallic	vegetation		energetic vortex	
S4	energy	trees	ocean floor vents	layers, lateral motion	natural vegetation
Land	outdoors	cracks, crunches	bubbling sound	explosive forces	water
	mounds	rustling	hot	jiggling, swaying	
	particles	in the woods			
	extreme heat				
	melting				
Water	object moving on liquid	bubbling, steam	ocean		
	rotating waterwheel	natural springs	bubbles		
	funnel-like energy	going to blow	gases		
Energy	radiating filaments		magma	waves of concentric	
	piezoelectric device		sizzling	circles	
	granular particles		hot, molten	sharp smells, earthy	
	hot or heat sensitive		gases	(earthquake)	
Life		small animals			vegetation dense green

Jim then continued by comparing data between the viewers in order to judge whether similar data exists.

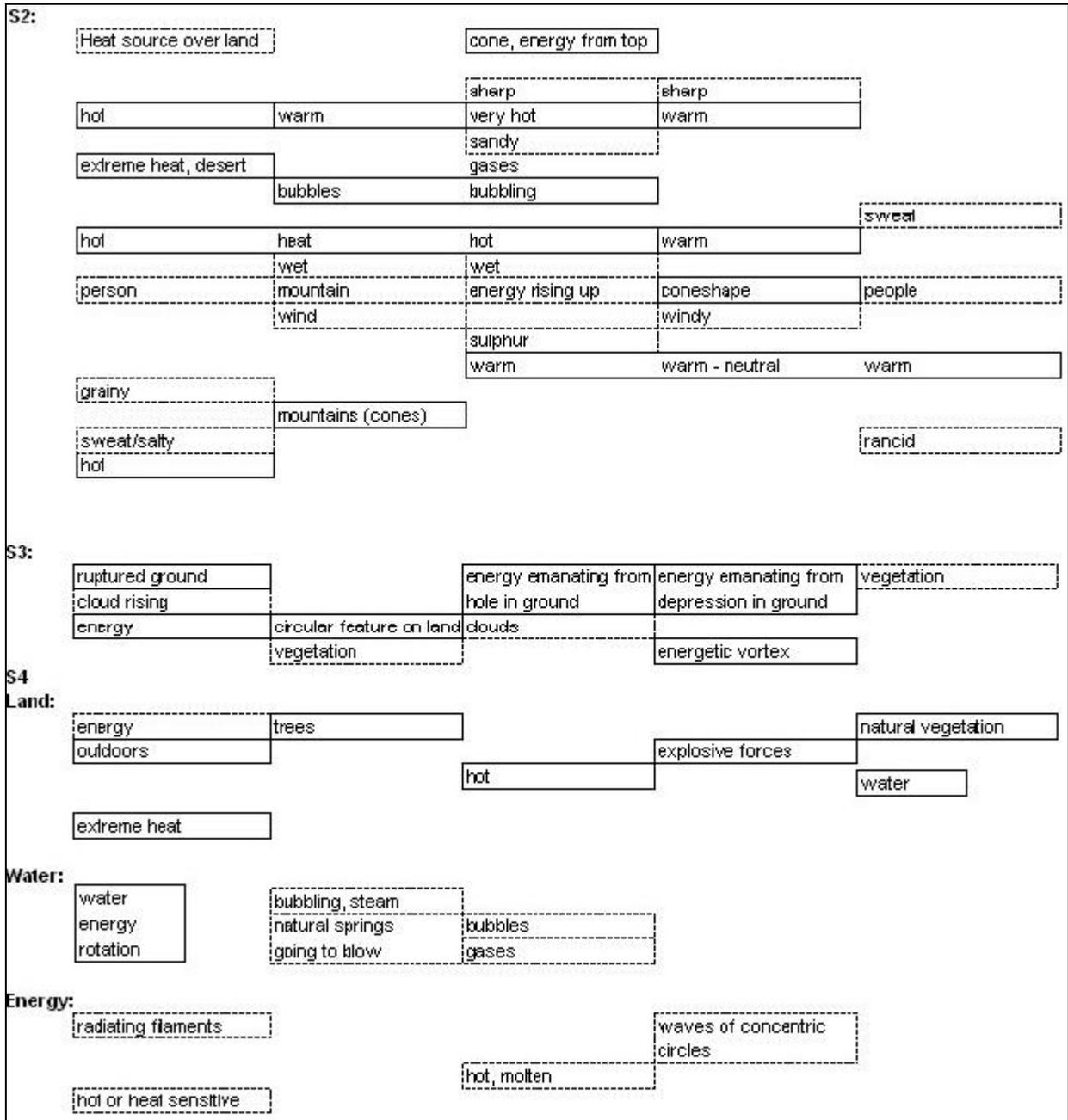
DATA EXTRACTION MATRIX: IXLY-VDDR

The purpose of low-level data extraction is to compare the viewer data and extract only the items that are congruent between two or more viewers. The categories vary from basic gestalt shapes and goes through the whole range of sensory data. The data extraction matrix shows the congruent data items that made it through to analysis.

Note: **Dotted line** denotes corroboration between 2 viewers.
This is the minimum number of corroborating items required for inclusion in Working Notes in a small group of viewers.

Solid line denotes corroboration between 3 or more viewers.

	<u>Sita</u>	<u>Jason</u>	<u>Tony</u>	<u>Kathy</u>	<u>Dick</u>
Visid:		arched shape	arched shape		arched shape
Playfair:		vegetation	rumble		vegetation
	curving shape		gases/btter	curved shape	
	sulphuric		rumble		hair/sweat/skin
		warm	pungent		warm
	hot	stinky	foul		
			hot, bubbling	warm	
	rumble				sweaty/salty



From this document the analyst is able to produce a second page of Working Notes.

Working notes are simple statements about the target that are based on elements of data contained in the data extraction matrix. Keep in mind that the data is not - IS NEVER- interpreted and given higher meaning. On the contrary, statements in the working notes are taken to their lowest, simplest possible meaning.

WORKING NOTES: IXLY-VDDR

1. There is an arched shape at the target.
2. The target is outdoors.
3. There is probably a mountain-like land feature at the target.
4. Water is associated with the target
5. There is a foul, sulphuric-like smell at the target.
6. There is probably a loud sound associated with the target.
7. Energy is rising up over land, some areas are extremely hot.
8. There is a cone-shaped land feature rising over land. Energy is rising from top.
9. There are explosive forces and extreme heat associated with certain land aspects of the target.
10. Hot and liquid material, possibly gases are ejected from ground.

* The Working Notes is the consolidation of items from the Data Extraction Matrix. In the working notes you usually see a range of data going from basic gestalt impressions, to gradually more complex data.

From the working notes the analysis next prepares 'Scenarios'. This would be the most basic thing you can say about the target, based on data contained in both the data extraction matrix and the working notes:

SCENARIO: IXLY-VDDR

The target is outdoors. Hot material is ejected from a hole or rupture in the ground. There is an explosive, volcanic eruption or geyser-like event.

* The Scenario is based on the Working Notes it is a consolidation of the data into a form that answers the questions: what/where/when is the target?

The analyst also prepares Themes:

DECLARATIONS: IXLY-VDDR

Sita's Theme: An energetic event involving extreme heat over land, possibly observed by people excited about the event.

Jason's Theme: Outdoors scene, mountain(s), a hot area about to blow up under ground.

Tony's Theme: Hot, molten gases and magma erupting from a cone-shaped feature. Possibly from under water.

Kathy's Theme: Seismic event releasing energy, rupturing earth.

Dick's Theme: Outdoors scenery, circular land feature with water, people subjected to loud noise, describes "ringing ears".

* A "Theme" represents the overall thrust of the viewer's entire remote viewing session. The compilation of themes is a part of HRVG's low-level analysis protocol. The analyst is blind to the target objective throughout the analytical process.

Conclusion (Analyst's Comments)

For this project, I was able to create a scenario, based on data items, which have been found to be congruent between 2 or more viewers. In this case, based on the viewer data, I managed to outline a scenario, which described a target in a couple very specific terms. **'Outdoors target'** with **'Hot material ejected from a hole or rupture in the ground'** **'Volcanic or geyser-like event'**

What do you think the target is?

Scroll to next page to see the target feedback.

The purpose of this type of analysis is basically to sort the wheat from the chaff. Most remote viewing sessions comprise of a combination of good, bad and ugly data. Some clear impressions from the target usually shine through at some point, but taken on its own, one session usually won't tell you much about a target. How would you know which data is target related, and which is contamination?

Low-level analysis is performed in order to narrow down the number of possible descriptors of a target into a sentence or two, that says something specific about the target. In this case, there were little similarities between the sessions at a first glance, but by carefully selecting and organizing data items between the viewers a picture slowly began to emerge as to what the target is.

This was a validation target done for practice purposes. There was no other purpose for this analysis than to try and consolidate a wide range of viewer data into a summary that accurately describes the target. If this had been an operational target, meaning that there are unknown aspects to the target, other circumstances would have to be taken into consideration as well.

Jim Karlsson

10/31/03

OLD FAITHFUL GEYSER/YELLOWSTONE PARK/PHOTOGRAPHIC TIMELINE

